Series: Encounters with Jesus Message: Disciples in the Storm

Mark 6:45-52 Immediately he made his disciples get into the boat and go before him to the other side, to Bethsaida, while he dismissed the crowd. 46 And after he had taken leave of them, he went up on the mountain to pray. 47 And when evening came, the boat was out on the sea, and he was alone on the land. 48 And he saw that they were making headway painfully, for the wind was against them. And about the fourth watch of the night he came to them, walking on the sea. He meant to pass by them, 49 but when they saw him walking on the sea they thought it was a ghost, and cried out, 50 for they all saw him and were terrified. But immediately he spoke to them and said, "Take heart; it is I. Do not be afraid." 51 And he got into the boat with them, and the wind ceased. And they were utterly astounded, 52 for they did not understand about the loaves, but their hearts were hardened.

## V45 The disciples obeyed Jesus' call

When is it difficult to obey Jesus' direction in our lives? What keeps us from eagerly or fully obeying his direction?

## V 46 Jesus went away and spent time with his father, God.

When are you motivated to go to get away and spend time with God? When you are tired and spent, ell-rested and refreshed?

## V48 Jesus saw the disciples struggling against the wind.

Oftentimes it may be difficult to believe that God sees us in our difficult times. He may seem far way. We may think that no one knows our situation.

What are some of the storms or troubles we encounter?

Do you ever doubt that Jesus knows? When is it most difficult to believe that Jesus knows?

Are there things or truths that help you endure in difficult times? Is there comfort in knowing that Jesus sees you?

## V51 Jesus got into the boat with them

What reminds you that Jesus is with you in every circumstance?

Four lessons from this encounter:

- Obedience
- Practice endurance and faithfulness
- Remember He is with us
- Remember He is mightier than any problem we face